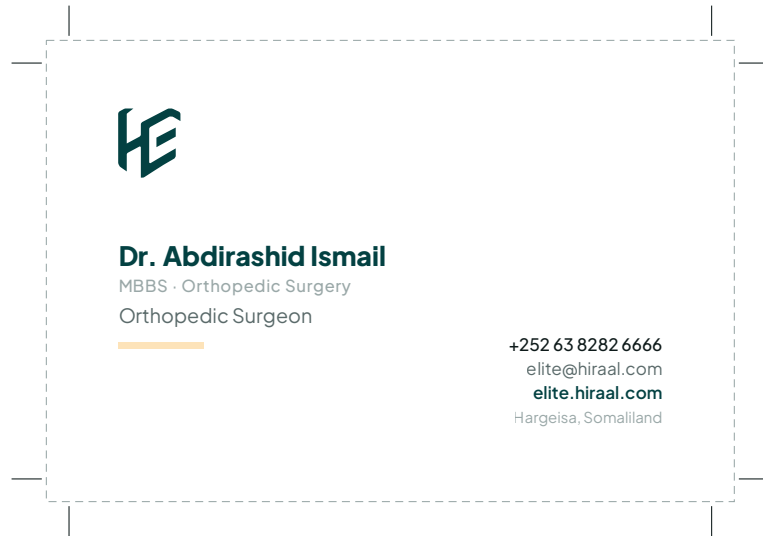




FRONT

dashed = bleed · marks = trim



BACK

dashed = bleed · marks = trim